

Initial Template Instructions

1. Instructions for preparing SEOW Campaign Templates can be found in the SEOW Installation Instructions or in the SEOW Users Guide at <http://seow.sourceforge.net/>. Additional assistance can be found by submitting questions to the campaign administrator.

Included in this package are the following:

- The Low Countries Campaign Map graphic
- Table of Map Objectives
- Either the Allied Order of Battle or the Axis Order of Battle
- A blank "LowCountries.mis" template file

2. Each commander will place the ground and air unit icons identified in their "Order of Battle" on the template file using the IL2 Sturmovik Full Mission Builder. It is not necessary for commanders to be concerned with the "historical" organization unit names represented in the "Order of Battle" documents. This will be handled by the campaign administrator when the campaign is initialized into SEOW. The "historical" organizational unit names are provided for reference only and can be used for unit identification once the mission planning sessions begin.

- The Allied Commander shall place his ground units west of the RED LINE as shown in the Low Countries Campaign Map graphic.

- The Axis Commander shall place his ground units east of the BLUE LINE as shown in the Low Countries Campaign Map graphic.

2. Each commander will plot landing approaches for the assigned aircraft in their "Order of Battle" on the template file using the IL2 Sturmovik Full Mission Builder. Commanders are reminded to plot landing approaches so as not to pass below flight minimums and impact the surrounding hills.

- The Allied Commander shall plot his air units to land west of the RED LINE at Bzhovuz Air Field, Holmets Air Base and Mihalovtsze Air Field as shown in the Low Countries Campaign Map graphic.

- The Axis Commander shall plot his air units to land east of the BLUE LINE at Styretze Air Base and Semiginov Air Field as shown in the Low Countries Campaign Map graphic.

- Care must be taken when identifying aircraft in the FMB aircraft properties dialog. Squadron/Staffel(s) 3 and 4 and Flight/ Schwarm(s) 3 and 4 designations are reserved by SEOW for Replacement/Reinforcement aircraft. Do NOT use these numbers. The "Orders of Battle" identify which "historical" aircraft identifications to use.

- Neither the Allied or Axis Commanders are responsible for plotting the "Off-Map Based" bomber groups in the initial template creation. This bomber groups will be added to the reinforcement pool by the campaign administrator after the campaign is initialized. Once mission planning is permitted to start, the respective commanders may then retrieve the bombers from the reinforcement pool and send them either on their first mission or send them to the "Off-Map Based" locations.

4. When completed, rename the template to represent the Team submitting the template:

- The Allied Template should be named "LowCountries_Red.mis"
- The Axis Template should be named "LowCountries_Blue.mis"

5. The Commanders are responsible for submitting the template to the SEOW Campaign Administrator. Upon receipt, the administrator will

- Review the templates to ensure the "Orders of Battle" have been met.
- Merge the submitted templates
- Initialize the SEOW Campaign Database
- Edit the "historical" organization unit names in the SEOW Database to reflect the correct alignments